Scene
 Duration
 Panel
 Duration

 1
 02:11
 1
 02:11

Scene Duration Panel Duration 2 00:20 1 00:10



Get Your CAKE delivered in 20mm or it's on us!

Dialog

OWNER LADY (OS)

...so you don't think it's too unreasonable? I don't want to put this on you Barry...

Dialog

BARRY (OS)

It is nooooooo problem!

Action Notes

Slow TRK in on the exterior of SWEET JUSTICE. The voice of the lady that owns sweet justice can be heard over the phone.

Action Notes

CUT TO

BARRY holding a leaflet.

Notes

BG EXT. SWEET JUSTICE - DAY

Notes

BG. INT SWEET JUSTICE



Scene		Duration	Panel	Duration
	2	00:20	2	00:10

Scene		Duration	Panel	Duration
	3	05:10	1	00:10

Scene		Duration	Panel	Duration
	3	05:10	2	00:10







Dialog

OWER LADY (OS)

It's just you know...

Dialog

OWER LADY (OS)

with all the renovation costs..we're trying to boost the business a bit..

Dialog

BARRY

Say no more! Cake delivery to the other side of town in under 20 minutes?

Notes

BG INT. SWEET JUSTICE - COUNTER

Notes

BG INT. SWEET JUSTICE - COUNTER



Scene		Duration	Panel		Duration
	3	05:10		3	00:10



Dialog

BARRY PIECE OF Scene Duration Panel Duration 05:10 One 4 One 10



Dialog

BARRY

CAKE.

Action Notes

When BARRY says "CAKE" TRK out to reveal a beautiful cake laying on the counter in front of him.



Scene		Duration	Panel	Duration
	3	05:10	5	00:10

Scene		Duration	Panel	Duration
	3	05:10	6	00:10

Scene		Duration	Panel	Duration
	3	05:10	7	00:10







Dialog

OWNER LADY (OS)
Oh BARRY!

Dialog

OWNER LADY (OS)
Thank you so

Dialog

OWNER LADY (OS)

Action Notes

BARRY reaches down, under the counter.

Action Notes

He rummages there for a moment.



Scene	Duration	Panel	Duration
3	05:10	8	00:10

Scene	Duration	Panel	Duration
3	05:10	9	00:10

Scene Duration Panel Duration 3 05:10 10 00:10







Dialog

OWNER LADY (OS) so much!

Dialog

OWNER LADY (OS)
Oh!

Dialog

OWNER LADY (OS)
What woudl we do without

Action Notes

And pulls out an empty box.

Action Notes

HE slaps the box onto the cake, the cake twirls on top f the counter with amazing speed.



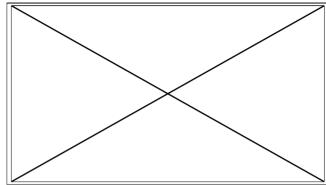
Scene		Duration	Panel		Duration
	3	05:10		11	00:10

SceneDurationPanelDuration305:101200:10









Dialog

OWNER LADY (Os)
You!

Dialog

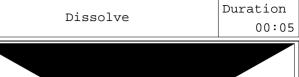
BARRY

No worries ma'am! You can count on me!

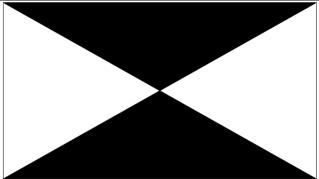
Action Notes

When BARRY stops the twirling cake, it's already in the box.

Scene	Duration	Panel	Duration
3	05:10	13	00:10







Dialog

BARRY

There is NO CHANCE, that I'll be late.

Action Notes

TRK IN on the label of SWEET JUSTICE on the box, it should mimic the icecream design that's on top of the store. X-DISSOLVE to the outside of the store.



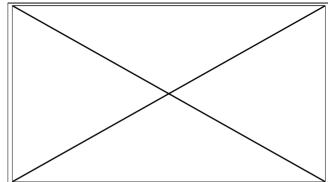
Scene	Duration	Panel	Duration
4	04:08	1	00:10

Scene	Duration	Panel	Duration
4	04:08	2	00:04









Notes

BG. EXT. SWEET JUSTICE - DAY

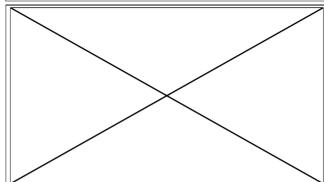
Action Notes

The door opens and the door bell *DINGS* we pan down.

Scene Duration Panel Duration 4 04:08 3 00:06







Dialog

BARRY

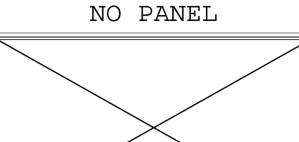
Now, making it across town in 20 min,

Action Notes

BARRY is walking out of the store.





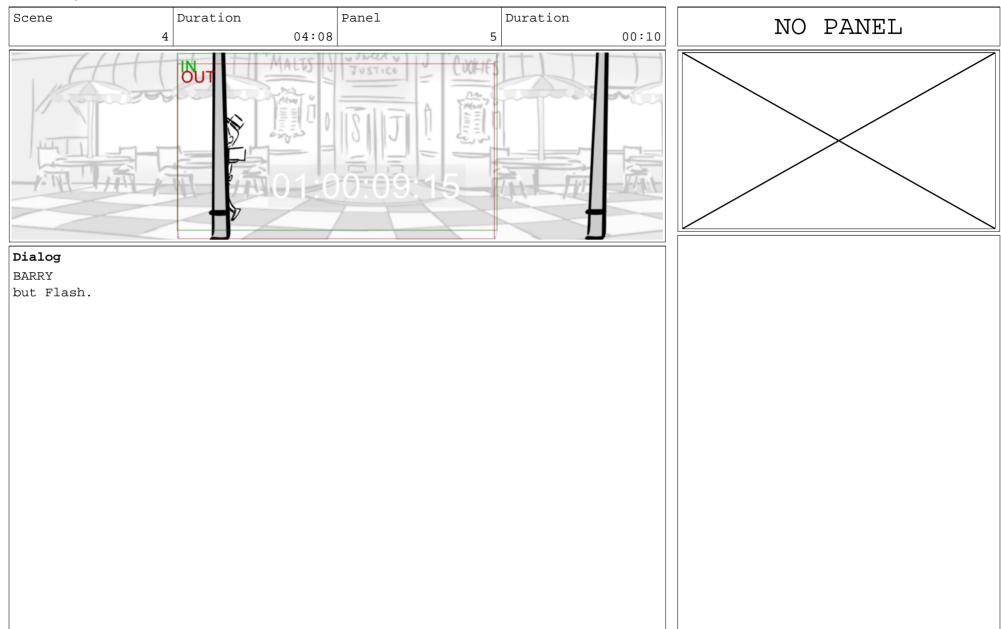


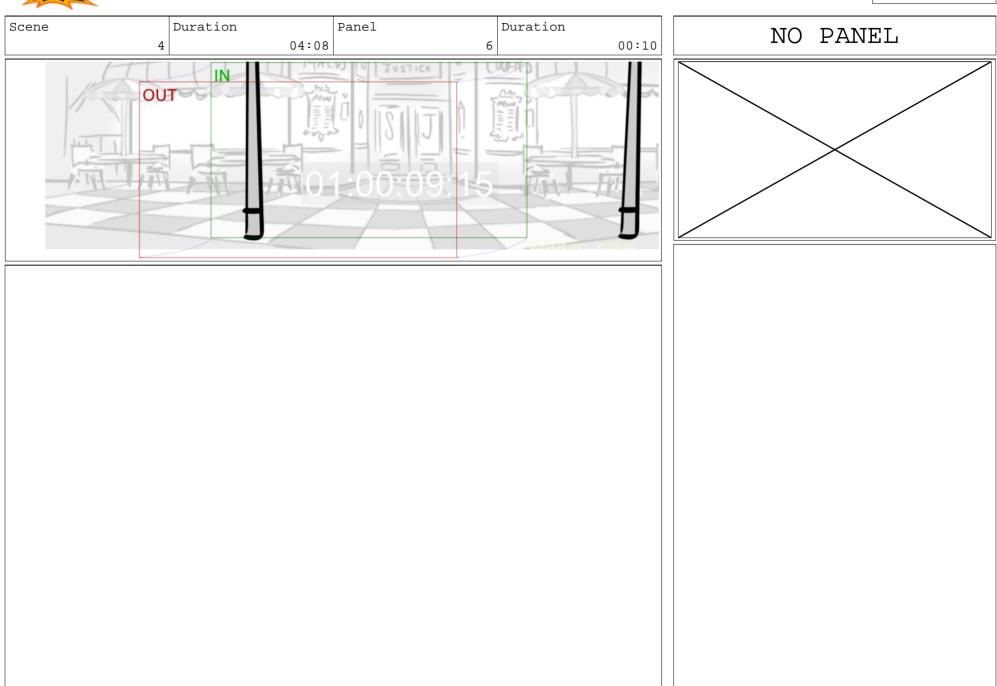
Dialog

BARRY

might be a bit steep for Barry











Scene Duration Panel Duration 4 04:08 8 00:10



Dialog

BARRY

Noooo

Dialog

BARRY Noooo

Action Notes

FLASH swings from around the pole.

Scene		Duration	Panel		Duration
	4	04:08		9	00:05

Scene	Duration	Panel	Duration
4	04:08	10	00:05

Scene		Duration	Panel		Duration
	4	04:08		11	00:05







Dialog

BARRY PROBLEM.

Action Notes

A timer pops up in the corner of the screen.

Duration

#SpeedyDelivery

Scene	Duration	Panel	Duration
4	04:08	12	00:19



COMMENS COMMENS OF THE PARTY OF
THE OLD CITY SUPER COLLET! WHENCE OUT A STREET THE OLD CITY AT A ST

Duration Panel

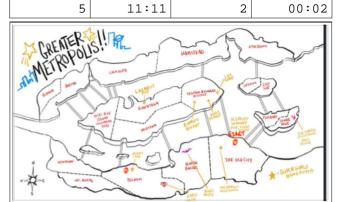
11:11

Duration

1

00:07

Scene



Duration Panel

Action Notes

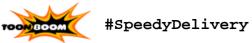
The timer DINGS as it starts it's countdown. FLASH zooms out.

Action Notes

Scene

5

CUT TO the map of the city. There's a pin for where flash is currently and a pin for the destination.



Scene	Duration	Panel	Durat	cion	Scene		Duration Panel	Ι	Duration	Scen	е	Duration	Panel	Du	cation
	5 11:11		3 0	00:02		5	11:11	4	00:02		5	11:11		5	00:02
N States	LANGE OF THE PROPERTY OF THE P	INANCIE AD COMMENTE AD COMMEN	O'AL DOWN	AND STREET	CREATER	FER THE POLITION OF THE POLITI	The state of the s	ALSONE THE OLD CITY	Shear outsi	ALIM STATE		S. CLARAGE TO THE STATE OF THE	COMMAN AMONGO AND	O'ALTONIA ALSONIA ALSONIA ALSONIA BRE OLD CITY	SURFACIONS OTES

Scene	Duration	Panel	Duration	
5	11:11	6	00:10	

Scene	Duration	Panel	Duration
5	11:11	7	00:10

Scene		Duration	Panel		Duration
	5	11:11		8	00:10







Action Notes

As FLASH starts moving the GPS tracker follows his footsteps on the map.

Scene Duration Panel Duration	Scene Duration Panel Duration	Scene Duration Panel Duration
5 11.11 9 00.10	5 11:11 10 00:10	5 11:11 11 00:10
3 11-11 5 00-10		
CONTROL OF THE OIL CITY THE O	COMMENSE OF THE CONTROL OF THE CONTR	THE REPORTS LIGHTISH CONTROL OF THE REPORT

Scene Duration Panel Duration 5 11:11 12 00:10	Scene Duration Panel Duration 5 11:11 13 00:10	Scene Duration Panel Duration 5 11:11 14 00:10
S II:II II II II III III III III III III	CARLETT CONCERNATION OF THE OLD CITY CONCERNATION OF THE OLD CONCERNATION OF THE	CARENCE DE LA COURSE DE LA COUR

Scene	Duration	Panel	Duration	
5	11:11	15	00:10	

Scene		Duration	Panel		Duration
	5	11:11		16	00:10

Scene		Duration	Panel		Duration	
	5	11:11		17	00:10	







Dialog

FLAS (OS)

Oooh! What's this!

Action Notes

Throughout the GPS tracking, we can hear FLASH exclaim different things showing his excitment and short attention span. They happen at random places throughout the diffeent crazy changes of his detour.



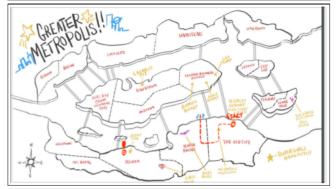
Scene		Duration	Panel		Duration	
	5	11:11		18	00:10	

Scene	Duration	Panel	Duration	
į	5 11:11	19	00:10	

Scene		Duration	Panel		Duration
	5	11:11		20	00:10







Dialog

FLASH WHOOOO!

Action Notes

As the GPS enters water, little water effects appear next to him to show him spraying water around as he runs on the surface.



Scene Duration Panel Duration 5 11:11 21 00:10	Scene Duration Panel Duration 5 11:11 22 00:10	Scene Duration Panel Duration 5 11:11 23 00:10
THE POLICY OF THE OLD CITY OF	CALEBOA DE LA CONTROL DE LA CO	S III:II 23 000:10 Control Cont



Scene Duration Panel Duration 5 11:11 24 00:10	Scene Duration Panel Duration 5 11:11 25 00:10	Scene Duration Panel Duration 5 11:11 26 00:10
THE POOLS IN THE POOLS IN THE POOL OF THE	CONTROL DE	THE REPORT OF THE OLD CITY STATE OF THE OLD

Scene	Duration 11:11	1	27	Duration 00:10	Scene	5	Duration 11:11	Panel	28	Ouration 00:10	Scene	5	Duration 11:11	1	29 D	uration 00:10
GREATER OF THE PROPERTY OF THE	LANGE TO DOWN TENS	CONCRETE ADMINISTRATION OF THE PROPERTY OF THE	M.S. Silver SAAWER SAAW	NE CONT	GREAT THE REAL PROPERTY OF THE PARTY OF THE		LAPACE AND THE PROPERTY OF THE	UMBOTE AD	Namer Parket Namer	TOWN GOLLS	Shi CRE	NER.	LUD HITTE LUD HITTE LUD HITTER LUD HITT	CONTRACTOR OF THE PROPERTY OF	AND	SURE CHES



Scene		Duration	Panel		Duration	
	5	11:11		30	00:10	

Scene		Duration	Panel		Duration	
	5	11:11		31	00:10	

Scene	Duration	Panel	Duration
6	05:13	1	00:10







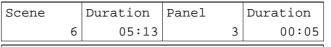
Action Notes

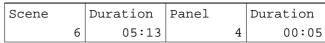
Two girls are sitting on some steps, taking selfies.

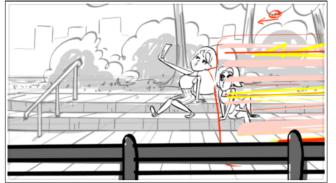
Notes

BG EXT. PIER - DAY

Scene		Duration	Panel		Duration
	6	05:13		2	00:05











Action Notes

FLASH runs in.

Action Notes

As he runs past a gust of wind ruins the girls hair.

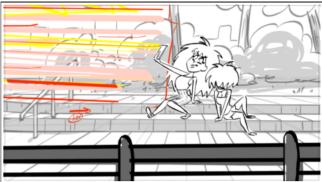
Scene		Duration	Panel		Duration	
	6	05:13	Ĩ	5	00:05	

Scene	Duration	Panel	Duration
6	05:13	6	00:10

Scene		Duration	Panel		Duration
	6	05:13		7	00:10







Action Notes

He zooms back in.



Scene	Duration	Panel	Duration
6	05:13	8	00:10



Scene Duration Panel Duration 6 05:13 10 00:10







Dialog

FLASH

Ladies! CAre for a selfie?

Dialog GIRLS

OMG!

GIRLS YAAAAAS!

Dialog

Scene		Duration	Panel		Duration	
	6	05:13		11	00:04	

Scene	Duration	Panel	Duration
6	05:13	12	00:03

Scene		Duration	Panel		Duration
	6	05:13		13	00:03





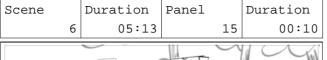


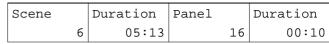
Action Notes

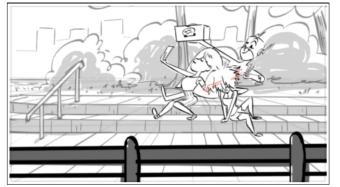
The Girls immediately fix their hair.



Scene		Duration	Panel		Duration	
1	6	05:13		14	00:03	











Action Notes

They all make a quick kissy face to camera.

Action Notes

FLASH wipes the screen.



TOON BOOM	"pecc	gypeliv	C											age 31/13
Scene	Duration 05:13		17	Ouration 00:10	Scene	6	Duration 05:13	18	Duration 00:10	Scene	7			Duration 1 00:1
		,								2	1			
										Action			1	
										COT TO	se.	lfie on th	e pnone	•



Scene	Duration	Panel	Duration	
8	03:08	1	00:10	

Scene		Duration	Panel		Duration
8	3	03:08		2	00:10

Scene		Duration	Panel	Duration
	8	03:08	3	00:10







Action Notes

The GPS continues to follow FLASH all over the map.



Scene Duration Panel Duration 8 03:08 4 00:10	Scene Duration Panel Duration 8 03:08 5 00:10	Scene Duration Panel Duration 8 03:08 6 00:10
COLIDOR STORE DE LOS CONTROL DE LOS	CALANS DE LOS DE LA CONSTRUCTION	CALBUTERO CONCENTRATO CONCENTR



Scene		Duration	Panel		Duration
	8	03:08		7	00:10

Scene		Duration	Panel	Duration	
	8	03:08	8	00:10	

Scene		Duration	Panel		Duration
9)	07:22		1	00:10







Action Notes

Two old men sit at a chess table in a park. The OLD man on the right slowly raises a piece to make a move.

Notes

BG. EXT PARK



Scene		Duration	Panel		Duration
	9	07:22		2	00:10

Scene	Duration	Panel	Duration
9	07:22	3	00:10

Scene		Duration	Panel		Duration
!	9	07:22		4	00:10







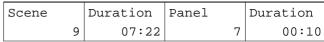
Action Notes

FLASH zooms in staring down at the board.



Scene		Duration	Panel		Duration
	9	07:22		5	00:10











Dialog

FLASH

Rook goes here.

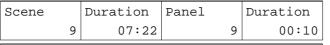
Dialog

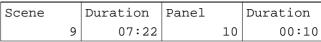
FLASH

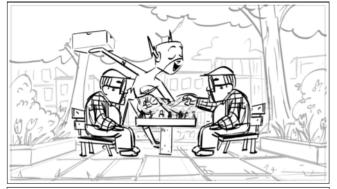
Bishop here.



Scene	Duration	Panel	Duration
9	07:22	8	00:10











Dialog

FLASH

Then here.

Dialog

FLASH

Knight here.

Dialog

FLASH

Other Knight here.



Scene		Duration	Panel		Duration
	9	07:22		11	00:10

Scene	Duration	Panel	Duration
9	07:22	12	00:10

Scene		Duration	Panel		Duration
	9	07:22		13	00:10







Dialog

FLASH Pawn.

Dialog

FLASH And check

Dialog

FLASH MATE.

Action Notes

HE clinks the rook he's holding against the piece the old man is holding.



Scene		Duration	Panel		Duration
	9	07:22		14	00:10

Scene	Duration	Panel	Duration
9	07:22	15	00:10

Scene		Duration	Panel		Duration
	9	07:22		16	00:10







Action Notes

FLASH zooms out.

Action Notes

The rook settles on top of the table.



Scene		Duration	Panel		Duration
	9	07:22		17	00:10

Scene	Duration	Panel	Duration
9	07:22	18	00:10

Scene		Duration	Panel		Duration
	9	07:22		19	00:10





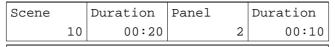


Action Notes

The old men react to the game. One happy, one mad.



Scene		Duration	Panel		Duration
	10	00:20		1	00:10



Scene		Duration	Panel		Duration
	11	02:22		1	00:10







Action Notes

FLASH continues meandering on the map.

Notes

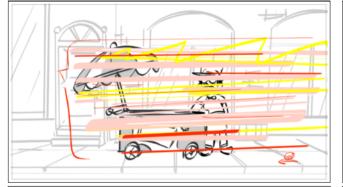
BG EXT BURRITO CART



Scene		Duration	Panel		Duration
	11	02:22		2	00:10

Scene		Duration	Panel	Duration
	11	02:22	3	00:10

Scene		Duration	Panel	Duration
	11	02:22	4	00:10







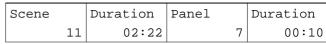
Action Notes

A gust of wind follows FLASH.

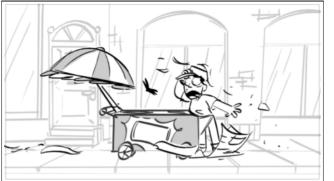


Scene		Duration	Panel	Duration
	11	02:22	5	00:10

Scene		Duration	Panel	Duration	
	11	02:22	6	00:10	









Action Notes

THe BURRITO MAN's moustache flies away.

Action Notes

And slams against the umbrella.



Scene		Duration	Panel		Duration
	12	01:22		1	00:10

Scene		Duration	Panel	Duration
	12	01:22	2	00:10

Scene		Duration	Panel	Duration
	12	01:22	3	00:10







Notes

BG COLOR CARD ZOOM LINES



Scene		Duration	Panel	Duration
	12	01:22	4	00:10

Scene		Duration	Panel	Duration
	12	01:22	5	00:06

Scene		Duration	Panel	Duration
	13	01:06	1	00:10







Action Notes

FLASH gets a wiff of the burritos.



Scene		Duration	Panel	Duration
	13	01:06	2	00:10

Scene		Duration	Panel	Duration
	13	01:06	3	00:10









Action Notes

HE stops immediately.

Notes

BG EXT BURRITO CART



Scene		Duration	Panel		Duration
	14	07:12		2	00:10



Scene		Duration	Panel	Duration
	14	07:12	3	00:10



SceneDurationPanelDuration1407:12400:10



Action Notes

FLASH zooms back in and grabs the moustache before it falls down.

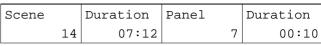


Scene		Duration	Panel		Duration
	14	07:12		5	00:10



Scene		Duration	Panel	Duration
	14	07:12	6	00:10







Dialog

FLASH

You should

Dialog

FLASH

uuuhh...

Action Notes

HE smacks te moustache back on the Burrito mans face.

Action Notes

He pats it on.



Scene		Duration	Panel		Duration
	14	07:12		8	00:10

Scene		Duration	Panel	Duration
	14	07:12	9	00:10

Scene		Duration	Panel		Duration
	14	07:12		10	00:10







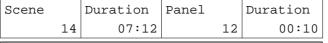
Dialog

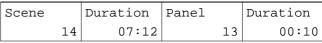
FLASH

get that looked at.



Scene		Duration	Panel		Duration
	14	07:12		11	00:10











Dialog FLASH

Annyywayy

Dialog

FLASH

I was feeling really famished

Dialog

FLASH

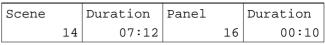
so I was wondering if I could get a couple burritos..

#SpeedyDelivery
"" P P C C C 7 P C T T C T 7

Scene		Duration	Panel		Duration
	14	07:12		14	00:10
					-



Duration







Panel



Dialog BURRITOMAN

Action Notes

Scene

BURRITO WIPE

Dialog

BURRITOMAN

Um..

Duration

00:10

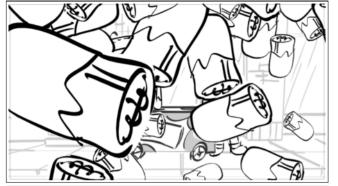


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Scene		Duration	Panel		Duration	
	14	07:12		17	00:10	

Scene		Duration	Panel		Duration	
	14	07:12		18	00:10	

Scene		Duration	Panel	Duration
	15	01:06	1	00:12







Dialog
BURRITOMAN
Um..

Dialog
BURRITOMAN
Um..

Dialog
BURRITO OWNER

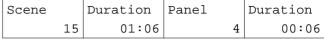
Heavy wheezing



Page 53/131

Scene		Duration	Panel	Duration	
	15	01:06	2	00:06	

Scene		Duration	Panel	Duration	
	15	01:06	3	00:06	





Dialog
BURRITO OWNER
Heavy wheezing



Dialog
BURRITO OWNER
Heavy wheezing



Dialog FLASH OS MMMMM!

Action Notes

FLASH lets out a purr of satisfcation.

Page 54/131

Scene		Duration	Panel	Duration	
	16	12:00	1	00:12	

Scene		Duration	Panel	Duration	
	16	12:00	2	00:12	

Scene		Duration	Panel	Duration	
	16	12:00	3	00:12	



Action Notes

FLASH eats the last burrito. The timer is on up in the corner counting down. The cart is surrounded by hundreds of used up burrito wrappers.



Action Notes

The timer dings as it starts counting down the minute.



Notes

BG EXT. BURRITO MAN - STREET



Page 55/131

Scene		Duration	Panel	Duration	
	16	12:00	4	00:12	

Scene		Duration	Panel	Duration	
	16	12:00	5	00:12	

Scene		Duration	Panel		Duration	
	16	12:00	(5	00:12	

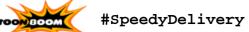






Dialog FLASH

MMMMMM!



peedyDelivery Page 56/131

Scene	Duration	Panel	Duration	Scene	Duration	Panel	Duration
16	12:00	7	00:12	16	12:00	8	00:12

Scene		Duration	Panel		Duration
	16	12:00		9	00:12







Dialog FLASH Now



Scene		Duration	Panel		Duration
	16	12:00		10	00:12

Scene		Duration	Panel		Duration
	16	12:00		11	00:12

Scene		Duration	Panel	Duration
	16	12:00	12	00:12



Dialog FLASH THAT



Dialog
FLASH
hits the spot.





Scene		Duration	Panel		Duration
	16	12:00		13	00:12

Scene		Duration	Panel		Duration	ĺ
	16	12:00		14	00:12	









Dialog

FLASH

Thanks Mister!

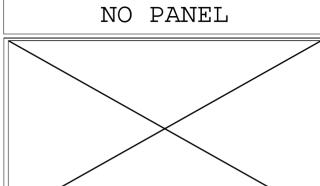
Dialog

FLASH

PUt it on BARRY's tab!

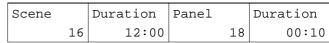


Scene	I	Duration	Panel	Duration	
	16	12:00	16	00:10	
	State Siv	IQUT O			
Dialog					
BURRITO MAN					
Huh!					





Scene	Duration	Panel	Duration
16	12:00	17	00:10







Dialog

BURRITO MAN HEY WAIT!

Dialog

BURRITO MAN AAUGH

Action Notes

CRACK

The Burrito man's back spazes out due to the sudden movement.



Scene		Duration Panel			Duration
	16	12:00		19	00:10

Scene	Duration	Panel	Duration
16	12:00	20	00:10

Scene		Duration	Panel		Duration
	16	12:00		21	00:10



Dialog
BURRITO MAN
ouch



Dialog
BURRITO MAN
ouch

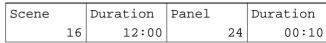


Dialog
BURRITO MAN
ouch!



Scene		Duration	Panel		Duration
	16	12:00		22	00:10

Scene		Duration	Panel		Duration	
	16	12:00		23	00:10	





Dialog

BURRITO MAN

breathes air in throught teeth sharply



Dialog

BURRITO MAN

breathes air in throught teeth sharply



Dialog

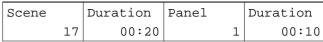
BURRITO MAN

breathes air in throught teeth sharply



Scene		Duration	Panel		Duration
	16	12:00		25	00:10

Scene		Duration	Panel		Duration
	16	12:00		26	00:10





Dialog
BURRITO MAN
Ugghh...



Dialog
BURRITO MAN
Who...



Dialog
BURRITO MAN
is



Scene		Duration	Panel		Duration
	17	00:20		2	00:10

Scene		Duration	Panel		Duration
1	18	00:20		1	00:10

Scene		Duration	Panel	Duration
	18	00:20	2	00:10







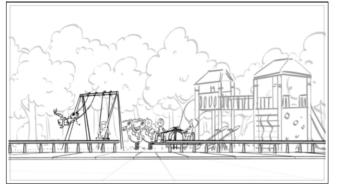
Dialog
BURRITO MAN
Barry...?



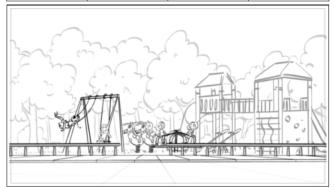
Scene		Duration	Panel	Duration
	19	02:12	1	00:10

Scene		Duration	Panel	Duration
	19	02:12	2	00:10

Scene		Duration	Panel	Duration
	19	02:12	3	00:10







Dialog

PLAYGROUND

sounds of kids playing

Dialog

PLAYGROUND

sounds of kids playing

Dialog

PLAYGROUND

sounds of kids playing

Notes

BG EXT. PARK - PLAYGROUND

Action Notes

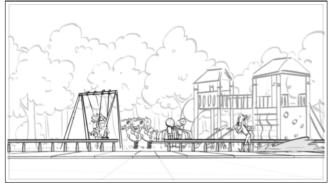
FLASH zoombs by.

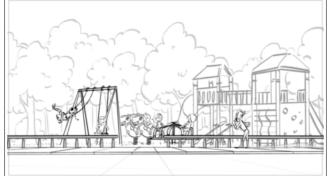


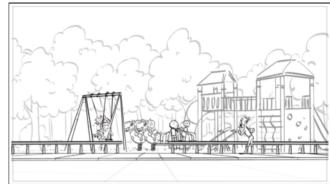
Scene		Duration	Panel	Duration
	19	02:12	4	00:10

Scene		Duration	Panel	Duration
	19	02:12	5	00:10

Scene		Duration	Panel	Duration
	19	02:12	6	00:10







Dialog

PLAYGROUND

sounds of kids playing

Dialog

FLASH

GASP

Dialog

FLASH

Playground!

Action Notes

FLASH ZOOMS back in.

Action Notes

sounds of kids playing



Scene		Duration	Panel		Duration		
	20	06:16		1	00:10		

Scene	Duration	Panel	Duration
2	06:16	2	00:10

Scene		Duration	Panel		Duration		
	20	06:16		3	00:10		







Dialog

FLASH

Spring riders!

KIDS

WA-hee!



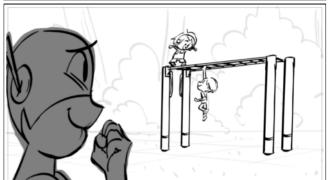
Scene		Duration	Panel		Duration
	20	06:16		4	00:10

Scene		Duration	Panel	Duration
	20	06:16	5	00:10

Scene		Duration	Panel	Duration
	20	06:16	6	00:10







Dialog

FLASH (emotionally) Monkeybars.



Scene		Duration	Panel		Duration
	20	06:16		7	00:10

Scene	Duration	Panel	Duration		
2	06:16	8	00:10		

Scene		Duration	Panel	Duration
	20	06:16	9	00:10







Dialog FLASH

And the holy grail

Dialog

FLASH

of all playgrounds...

TOON BOOM	#SpeedyDel	livery							Page	≥ 70/131
	Duration Pane		Scene	Duration		Duration	Scene		Panel	Duration
20	06:16	10 00:10		20 06:16	11	00:10		20 06:16	12	00:10



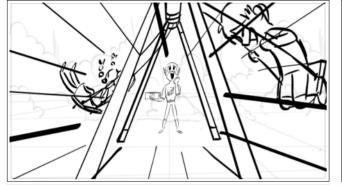
Scene	Duration	Panel	- 1	Duration	Scene	0.0	Duration 06:16	Panel		uration	Scene		Duration			uration
	20 06:16		13	00:10		20	06:16		14	00:10		20	06:16)	15	00:10
									A			7			The same of the sa	3 5
Dialog																
	whisper															
Swings	• • •															



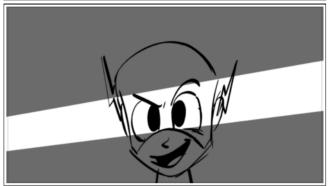
Scene		Duration	Panel		Duration
	20	06:16		16	00:10

Scene	Duration	Panel	Duration
21	00:20	1	00:10

Scene		Duration	Panel	Duration
	21	00:20	2	00:10







Dialog

FLASH

Let's do this.



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Scene Duration Panel Duration 22 04:14 1 00:10	SceneDurationPanelDuration2204:14200:10	Scene Duration Panel Duration 22 04:14 3 00:10
Cie de la cienta del cienta de la cienta del cienta de la cienta del cienta de la cienta del cienta de la cienta del cienta de la cient	Cie Ce	Cieles Alisa

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Scene	Duration	Panel	Duration	5
22	04:14	4	00:10	
É			7	

Scene	Duration	Panel	Duration
22	04:14	5	00:10

Scene		Duration	Panel	Duration
	22	04:14	6	00:10



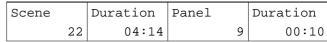


Dialog FLASH (OS) Hold this



Scene		Duration	Panel		Duration
	22	04:14		7	00:10

Scene	Duration	Panel	Duration
2:	04:14	8	00:10









Dialog
FLASH (OS)
for

Dialog
FLASH (OS)
a sec

Dialog
FLASH (OS)
kid.

Scene

Duration

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Duration

22	04:14	10	00:10	
			The state of the s)

Duration

Duration Panel

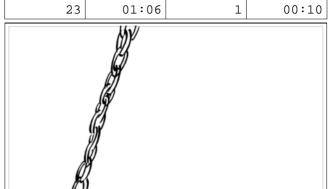
Scene



Panel

Duration

Scene



Panel

Duration

#Speedy Delivery		14ge 777131
Scene Duration Panel Duration	Scene Duration Panel Duration	Scene Duration Panel Duration
23 01:06 2 00:10	23 01:06 3 00:10	24 01:06 1 00:10



Scene		Duration	Panel	Duration
	24	01:06	2	00:10

Scene	Duration	Panel	Duration
2	01:06	3	00:10

Scene		Duration	Panel		Duration
	25	03:08		1	00:10







Dialog FLASH Watch



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Scene		Duration	Panel	Duration	
	25	03:08	2	00:10	
7					

Scene		Duration	Panel		Duration
	25	03:08		3	00:10

Scene		Duration	Panel	Duration
	25	03:08	4	00:10





Dialog
FLASH
this.

Scene		Duration	Panel	Duration
	25	03:08	5	00:10

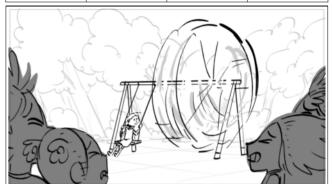
Scene		Duration	Panel	Duration	İ
	25	03:08	6	00:10	

Scene		Duration	Panel		Duration
	25	03:08		7	00:10

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Action Notes

An anime like, wind explosion hits the playground and the kids.



Scene		Duration	Panel	Duration
	25	03:08	8	00:10

Scene	Duration	Panel	Duration
26	02:02	1	00:10

Scene		Duration	Panel	Duration
	26	02:02	2	00:10

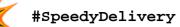






Action Notes

Th e little boys face flutters in the wind. Tears and saliva are blown away.



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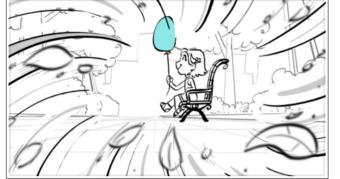
Scene	Duration Panel	Duration	Scene	Duration Panel	Duration	Scene	l l	ration Panel	Duration
26	02:02	3 00:10		26 02:02	4 00:10		26	02:02	5 00:10
		3 m		And the state of t	S to M				S to My



Scene		Duration	Panel		Duration
	27	01:16		1	00:10

Scene		Duration	Panel	Duration
	27	01:16	2	00:10

Scene		Duration	Panel		Duration
	27	01:16		3	00:10







Action Notes

The gust of wind travels and crazy speed towards a little girl holding a balloon.

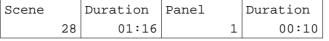


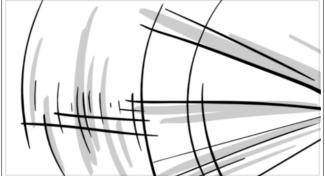
Scene		Duration	Panel	Duration
	27	01:16	4	00:10



Act	ion	Notes
ACL	TOIL	MOCED

The girl looks towards camera, suspecting nothing.





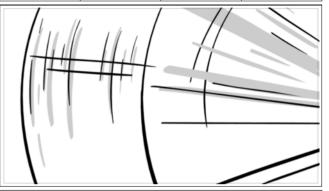
Dialog

Girl scream (OS)

Action Notes

A close up of FLASH spinning on the swings.

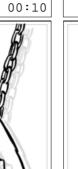
Scene Duration Panel Duration
28 01:16 2 00:10



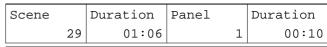
Dialog

Kis scream:

Scene		Duration	Panel		Duration
	28	01:16	3	3	00:10



Scene	Duration	Panel	Duration
28	01:16	4	00:10





Action Notes

He stops abruptly hearing the scream.



Dialog

LITTLE GIRL My balloon!

Action Notes

She points up.

Duration

00:10



Scene

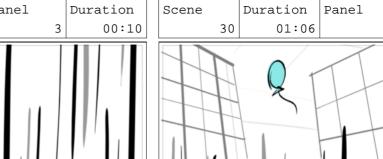
#SpeedyDelivery

Duration

Duration Panel

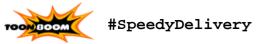
29	01:06	2	00:10
The street of			
- le	25	E The	\$ \ \ \

Scene	Duration	Panel	Duration
29	01:06	3	00:10



Dialog

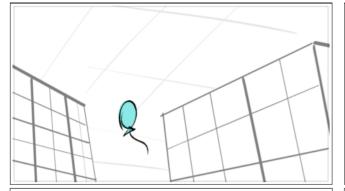
LITTLE GIRL My balloon!

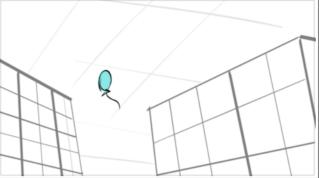


Scene		Duration	Panel	Duration
	30	01:06	2	00:10

Scene		Duration	Panel	Duration
	30	01:06	3	00:10

Scene		Duration	Panel	Duration
	31	01:16	1	00:10







Notes BG CIty

Action Notes
The balloon is slowly floating away.

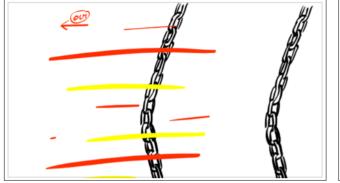
Dialog FLASH Oh no!

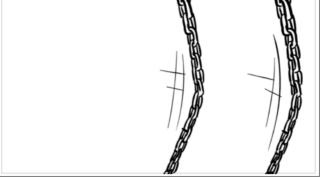


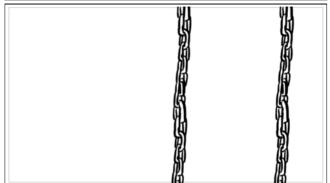
31	01:16	Ш	2	00:10
(OU	<u> </u>			

31	01:16	M	3	00:10
				\ \}

Scene		Duration	Panel	Duration
	31	01:16	4	00:10







Action Notes

HE zooms out.

Action Notes

chain dangles



Scene Duration Panel Durati		Scene Duration Panel Duration
32 02:12 1 00	0 32 02:12 2 00:10	32 02:12 3 00:10
	Dialog FLASH Thanks kid!	

Duration Panel

Scene

Page 90/131

32	02:12	4	00:10	32	02:12	5	00:10
			Ser Ser Ser				10:00

Scene

Duration

Panel

Duration

Duration





Action Notes

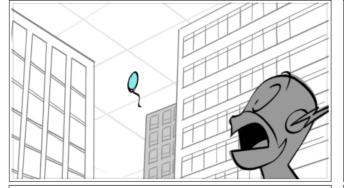
Timer DINGS.

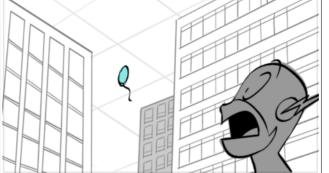


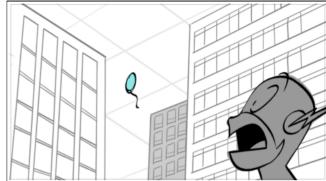
Scene		Duration	Panel	Duration
	33	02:02	1	00:10

Scene	Duration	Panel	Duration	
33	02:02	2	00:10	

Scene		Duration	Panel	Duration
	33	02:02	3	00:10







Action Notes

FLASH runs in the FG watching the balloon getting further and further away.

Notes

BG. CITY



	11219001220										
Scene	Duration Pan		Duration	Scene	Duration Pane		uration	Scene	Duration	Panel	Duration
3	02:02	4	00:10	33	02:02	5	00:10		34 02:12		1 00:10
								Dialog FLASH			
								Oh no	no no!		



Scene		Duration	Panel		Duration
	34	02:12		2	00:10
	/	/	///	/	



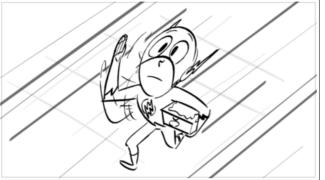
Panel

Duration

Duration









Action Notes Suddenly

Scene

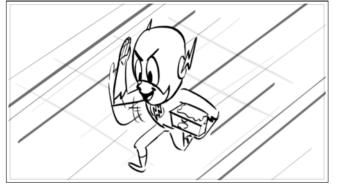
Action Notes he gets an idea.

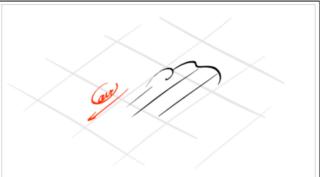


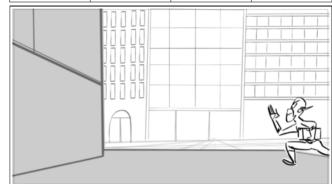
Scene		Duration	Panel		Duration
	34	02:12		5	00:10

Scene		Duration	Panel	Duration
3	34	02:12	6	00:10

Scene		Duration	Panel		Duration
	35	01:06	-	1	00:10







Dialog

FLASH

I got this!

Action Notes

He zooms out.

Scene		uration		Duration	Scene		Duration Panel		Duration	Scene	- 1	uration	I	I .	ration
	35	01:06	2	00:10		35	01:06	3	00:10		36	01:16	5	1	00:10
						3									
												•			

Scene	Duration Panel	Duration	Scene	Duration		Duration	Scene				ation
3	6 01:16	2 00:10		36 01:16	3	3 00:10		36 01:1	6	4	00:10



Scene	Duration Pane		Scene	Duration	Panel	Duration	Scene	Durat:		I	ration
	37 01:16	1 00:10		37 01:16		2 00:10		37 0:	1:16	3	00:10
	2 2 7 1111										

TOONEC	om	#Spe	edyDel	iver	Y									Page	98/131
Scene	37	Duration 01:1		4	Duration 00:10	Scene	38 D	uration 02:02	Du:	ration 00:10	Scene	38	Duration 02:02	. 2	Duration 00:10
								9					Q \		
	///	//////	////	11											

TOON	om	#Spee	dyDeliv	very										Pa	ıge	99/131
Scene	38	Duration 02:02		3	Ouration 00:10	Scene	38		4 D	uration 00:10	Scene	38	Duration 02:02		5 D	uration 00:10
								T								



Scene Duration Panel Duration 39 01:06 1 00:10	Scene Duration Panel Duration 39 01:06 2 00:10	Scene Duration Panel Duration 39 01:06 3 00:10
39 01.00 1 00.10	39 01.00 2 00.10	39 01:00 3 00:10



Scene		Duration	Panel	Г	uration	Scene		Duration	Panel	D	uration	Scene		Duration	Panel	Г	uration
	40	01:06		1	00:10		40	01:06		2	00:10		40			3	



Scene		Duration	Panel		Duration
	41	02:02		1	00:10

SceneDurationPanelDuration4102:02200:10

Scene		Duration	Panel	Duration
	41	02:02	3	00:10







Dialog FLASH Yikes!

Dialog FLASH

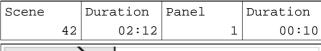
That was close.



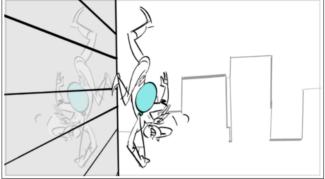
Scene		Duration	Panel		Duration
	41	02:02		4	00:10



Scene		Duration	Panel		Duration		
	41	02:02		5	00:10		







Dialog FLASH

The cake!

Action Notes

HE zooms out.

Action Notes

HE runs down the building.



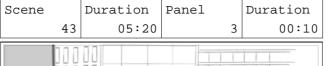
Scene 42	Duration Panel 02:12	Duration 2 00:10	Scene	Duration 42 02:12	Duration 00:10	Scene	Duration 42 02:1	I	I	ation 00:10

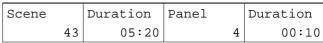


#Speedy Delivery		14ge 103/131
Scene Duration Panel Duration 42 02:12 5 00:10	Scene Duration Panel Duration 42 02:12 6 00:10	Scene Duration Panel Duration 43 05:20 1 00:10
		Dialog GIRL Thank you Flash!
		Thank you Flash!



Scene		Duration	Panel		Duration	
	43	05:20	2	2	00:10	











Dialog

GIRL

Thank you Flash!

Dialog

GIRL

Thank you Flash!

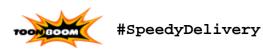
Dialog

GIRL

Thank you Flash!

Duration

00:10



Duration Panel

43	05:20	5	00:10

43	05:20	6	00:10

Duration Panel

Duration

Scene

43



Duration Panel

05:20

Dialog

FLASH

Scene

No problem!

Dialog

Scene

Duration

FLASH

Hold it tight.



Scene Duration Panel Duration 43 05:20 8 00:10	Scene Duration Panel Duration 43 05:20 9 00:10	Scene Duration Panel Duration 43 05:20 10 00:10
		Dialog GIRL
		Thank you Flash!

13

Duration



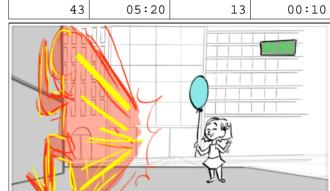
#SpeedyDelivery

Scene		Duration	Panel		Duration
	43	05:20		11	00:10



Scene		Duration	Panel		Duration
	43	05:20		12	00:10





Duration Panel

05:20

Dialog

FLASH Oh shoot! Dialog FLASH

Gotta go!

Dialog

Scene

43

GIRL

Bye bye!



Scene Duration Panel Duration 43 05:20 14 00:10	Scene Duration Panel Duration 44 01:06 1 00:10	Scene Duration Panel Duration 44 01:06 2 00:10
15 05 120 11 00 110 110 110 110 110 110 110 1	CANADA CONTROL TO SANTE	44 01:06 2 00:10

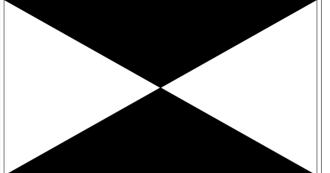


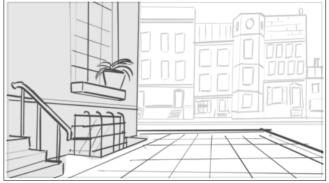
Scene		Duration	Panel		Duration	
	44	01:06		3	00:10	
	\				47	



Duration Panel Duration Scene 45 02:02 00:10







Action Notes ZOOM in on the map

Notes

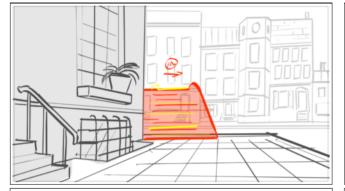
BG. PELHAM STREET



Scene		Duration	Panel	Duration
	45	02:02	2	00:10

Scene	Duration	Panel	Duration
45	02:02	3	00:10

Scene		Duration	Panel	Duration
	45	02:02	4	00:10





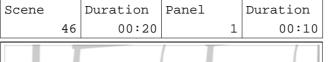


Action Notes

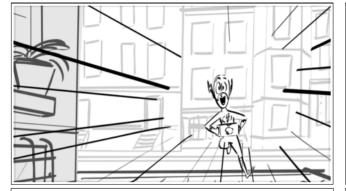
FLASH zooms in from a round the corner.



Scene		Duration	Panel		Duration
	45	02:02		5	00:10











Dialog FLASH

FLASH Nice! Dialog FLASH

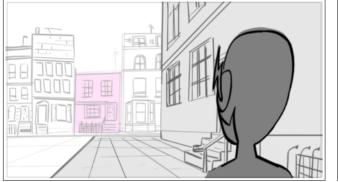
Ah!



Scene		Duration	Panel	Duration
	47	02:02	1	00:10

Scene		Duration	Panel	Duration
	47	02:02	2	00:10

Scene Duration Panel Duration 47 02:02 3 00:10







Dialog

FLASH

There it is!

Action Notes

The timer pops up.



Scene		Duration	Panel		Duration
	47	02:02		4	00:10

Scene		Duration	Panel	Duration
	47	02:02	5	00:10

Scene		Duration	Panel	Duration
	48	02:12	1	00:10







Dialog

FLASH

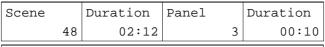
And with a minute to spare.

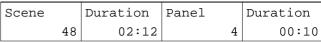
Action Notes

He walks down the street towards the house.



Scene		Duration	Panel	Duration
	48	02:12	2	00:10











Action Notes

He walks behind the pole and changes back into BARRY.

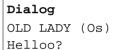
Dialog

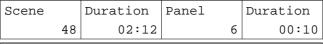
OLD LADY (Os) Helloo?



Scene		Duration	Panel		Duration
	48	02:12		5	00:10

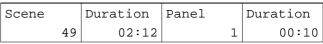








Action Notes
He turns towards the old lady.





Dialog OLD LADY Could you help me?

Action Notes

The old lady stands acrposs the street and addresses FLASH in a week voice.

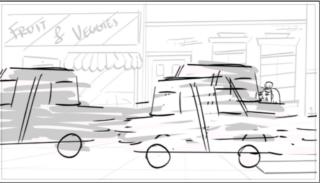


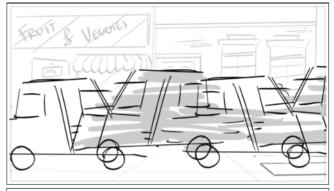
Scene		Duration	Panel	Duration
	49	02:12	2	00:10

Scene	Duration	Panel	Duration
49	02:12	3	00:10

Scene		Duration	Panel	Duration
	49	02:12	4	00:10







Dialog
CARS
ZOOM ZOOM ZOOM

Dialog
CARS
ZOOM ZOOM ZOOM

Dialog
CARS
ZOOM ZOOM ZOOM

Action Notes

A bunch of cras zoom really quickly in front of her.

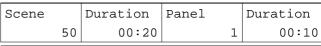


Scene		Duration	Panel		Duration
	49	02:12		5	00:10



Scene		Duration	Panel	Duration
	49	02:12	6	00:10







Dialog CARS

ZOOM ZOOM ZOOM

Dialog

OLd LADY

H..helloo...?

Dialog

FLASH Gasp!



Scene		Duration	Panel		Duration
	50	00:20		2	00:10

Scene		Duration	Panel	Duration
	51	00:10	1	00:10

Scene		Duration	Panel	Duration
	52	02:22	1	00:10







Action Notes

He looks towards the house.



Scene		Duration	Panel	Duration		
	52	02:22	2	00:10		

Scene	Duration	Panel	Duration		
52	02:22	3	00:10		

Scene		Duration	Panel	Duration		
	52	02:22	4	00:10		







Action Notes

The timer dings up next to him.



Scene		Duration	Panel	Duration		
	52	02:22	5	00:10		

Scene		Duration	Panel	Duration		
	52	02:22	6	00:10		

Scene		Duration	Panel		Duration		
	52	02:22		7	00:10		







Dialog

TIMER

BEEP

Dialog

TIMER

BEEP

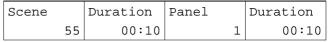
Action Notes

It beeps now with every countdown.



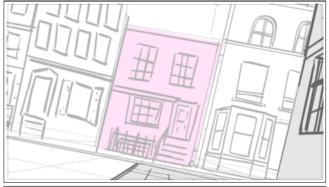
Scene		Duration	Panel		Duration		
	53	00:10		1	00:10		

Scene Duration Panel Duration 54 00:10 1 00:10









Dialog
OLD LADY
H..helloo...?

Dialog
OLD LADY
H..helloo...?

Dialog

TIMER (OS)
BEEP



Scene		Duration	Panel	Duration		
	56	00:20	1	00:10		

Scene	Duration	Panel	Duration		
56	00:20	2	00:10		

Scene		Duration	Panel	Duration
	57	00:10	1	. 00:10













TIMER *BEEP* Dialog TIMER *BEEP*

Dialog OLD LADY 100...?

Action Notes

The beeps get louder.



Scene		Duration	Panel	Duration		
	58	00:10	1	00:10		

Scene Duration Panel Duration 59 00:10 1 00:10

Scene Duration Panel Duration 60 00:20 1 00:10







Dialog
FLASH
Uuuuhhhh

Dialog
FLASH
Uuuuhhhh

Dialog FLASH Uuuuhhhh

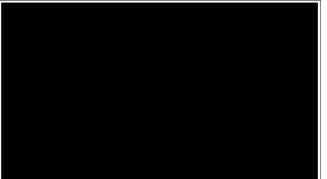
Action Notes

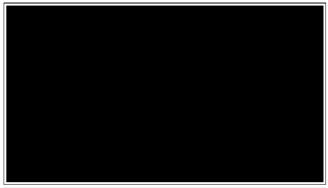
With every cut the noises overlap, the old lady, the beeps the cars get louder.



	1																
Scene		Duration	Panel		Duration	Scene	<u> </u>	Duration	Panel		Duration	Scene		Duration	Panel		Duration
	60	00:20		2	00:10		61	07:02		1	00:10		61	07:02		2	00:10
FA	<	1/5															







Action Notes
SIlenece.

Dialog SFX

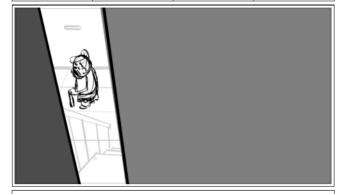
Knocking

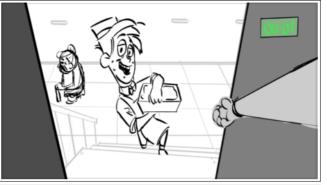


Scene		Duration	Panel	Duration
	61	07:02	3	00:10

Scene	Duration	Panel	Duration
61	07:02	4	00:10

Scene Duration Panel Duration
61 07:02 5 00:10







Dialog

SFX

*door opens *

Dialog

BARRY

Sweet...

Dialog

BARRY

breathe

Action Notes

The old lady that BARRY help cross the street walks slowly in tehe BG throughout the scene.BARRY breathes heavily.



Scene		Duration	Panel	Duration
	61	07:02	6	00:10

Scene		Duration	Panel	Duration
	61	07:02	7	00:10

Scene		Duration	Panel	Duration
	61	07:02	8	00:10







Dialog
BARRY
Justice...

Dialog BARRY

breathe

Dialog BARRY

Delivery!



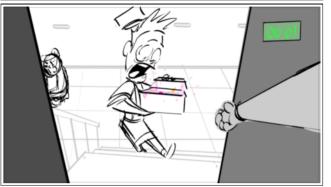
Scene		Duration	Panel		Duration	
	61	07:02	!	9	00:10	

Scene	Duration	Panel	Duration
61	07:02	10	00:10

Scene		Duration	Panel		Duration
	61	07:02		11	00:10







Dialog

BARRY

INAUDIBLE SCREAM OF HORROR



#SpeedyDel:	ivery			Page 130/131
Scene Duration Panel		ene Duration Panel		Scene Duration Panel Duration
61 07:02	12 00:10	61 07:02	13 00:10	61 07:02 14 00:10
	30.701		100	



Scene		Duration	Panel		Duration
	61	07:02		15	00:10

Scene		Duration	Panel		Duration
(61	07:02		16	00:10

Scene		Duration	Panel		Duration
	61	07:02		17	00:10







Dialog

BARRY

That'll be 30 bucks?